ART (ART)

ART 101. Engaging with Art. (1.5 h)

An opportunity to experience and reflect analytically on the arts in the cultural and intellectual life at Wake Forest, with an emphasis on art exhibitions, lectures, and visiting artist talks. Pass/fail only. May not be repeated.

ART 103. History of Global Art. (3 h)

Examines art in selected world cultures with discussions of media, materials, patronage, historical impact, and broader cultural context. (CD, D)

ART 104. Topics in World Art. (3 h)

An examination of the visual arts in selected world cultures, with discussions of techniques, styles, broader cultural contexts, and confrontations with varying traditions. Course may be repeated if topic differs. (CD, D)

ART 105. History of Global Architecture. (3 h)

Examines architectural monuments in selected world cultures with discussions of the planning, siting, design, construction, patronage, historical impact, and broader cultural context. (CD, D)

ART 106. Global Contemporary Art. (3 h)

A global perspective on contemporary artistic trends since 1990, including discussions about art criticism, exhibitions and the changing art world. (D)

ART 110. Topics in Studio Art. (1-3 h)

Studio art courses as determined by individual instructors. (D only if taken for 3h). May be repeated for credit if topic varies.

ART 111. Introduction to Studio Art and Design Fundamentals. (3 h) Introduces elements and principles of visual language through hands-on

experimentation and critical thinking. (D)

ART 112. Introduction to Painting. (3 h)

Introduces the fundamentals of the contemporary practice of oil painting. No prior painting experience required, although prior studio art experience is recommended. (D)

ART 113. Drawing with Digital Integration. (3 h)

Introduces principles of art and drawing with integration of digital media. Broadens the scope of studio exploration and critical thinking. Introduces raster and vector graphics software. (D)

ART 114. Introduction to Film and Video Art. (3 h)

Introduces historical, aesthetic, and technical principles of contemporary video art and film production. Students will work in groups to produce a short video and then work individually to create a second short film. (D)

ART 115. Introduction to Sculpture. (3 h)

Introduces basic sculptural styles and multimedia, with emphasis on contemporary concepts. Prior studio experience is recommended. (D)

ART 117. Introduction to Printmaking. (3 h)

Introduces one or more of the following major divisions of fine art printmaking: relief (woodcuts and linoleum cuts), intaglio (hand engraving and acid etching methods on copper), lithography from limestone slabs, monotype. (D)

ART 118. Introduction to Drawing. (3 h)

Drawing fundamentals emphasizing composition, value, line, and form. (D)

ART 119. Introduction to Darkroom Photography. (3 h)

An introduction to designing, processing and critiquing black and white photographs, including 35mm camera techniques and lighting. (D)

ART 120. Introduction to Digital Photography. (3 h)

An introduction to designing, processing, and critiquing digital photographs printed on digital media. Includes camera techniques and lighting. (Digital camera required)(D)

ART 121. Design Studio: Ethics and Aesthetics. (3 h)

Addresses diverse social, environmental, and economic problems through the design of specific objects and environments in a collaborative studio. A variety of approaches to design development are covered, along with prototyping, testing, and presentation. (D)

ART 122. Design Studio: Visualization of Ideas. (3 h)

Employing various image-generating techniques, students produce visual representations that communicate content based on specific assigned subjects. Imaging methods may include illustration, typography, photography, video etc., as determined by the instructor. (D)

ART 123. Digital Practices in Art. (3 h)

Hands-on exploration of visual language and approaches to leveraging digital tools for conceptual development and artistic invention in various media. Introduces raster and vector graphics software. (D)

ART 124. Studio Practice with Digital Integration. (3 h)

Introduces visual language and expands creative and critical thinking through engaging in hands-on experimentation and an iterative design process, integrating digital and traditional media, tools, and techniques. Introduces raster and vector graphics methods of making. (D)

ART 125. Introduction to Conceptual Art. (3 h)

Introduces principles and practice of conceptual art. Students will create artwork where an idea, instead of a material art object, is the primary aspect of the project. (D)

ART 126. Introduction to Ecological Art. (3 h)

Introduces principles and practice of ecological art, informed by an awareness of local and global environmental concerns. Students will create ecological art projects in a variety of media.. (D)

ART 127. Introduction to Performance Art. (3 h)

Introduces principles and practice of performance art. Students will create artwork where an action, instead of a material art object, is the primary aspect of the project. (D)

ART 128. Introduction to Social Practice Art. (3 h)

Introduces principles and practice of social practice art. Students will create projects that foster community engagement and social interaction. (D)

ART 129. Introduction to Installation Art. (3 h)

Introduces principles and practice of installation art. Students will create art projects with a range of materials and artistic media that engage interior space. (D)

ART 198. Study Abroad - Art History. (3 h)

Courses in the history of art associated with Wake Forest study abroad programs. Elective credit only. May be repeated for credit.

ART 199. International Studies in Art. (1-4 h)

Offered by art department faculty in locations outside of the United States, on specific topics in art history or studio art. (D only if taken for 3h or 4h). May be repated when content differs.

ART 202. Special Topics in Art and Science. (3 h)

Explores the art of scientific illustrations and how scientific knowledge informed art-making across different cultures and time periods. Course may be repeated if the time period or geographic region differs. (D)

ART 203. Islamic Art and Architecture. (3 h)

Subjects of study will be drawn from Spain, North Africa, the eastern Mediterranean, Iran, Central Asia, and India, and will focus on selected periods from 650 to the present. (CD, D)

ART 204. South Asian Art and Architecture. (3 h)

Topics range from the material culture of the Indus Valley civilization to the art of contemporary South Asia. (CD, D)

ART 205. The Architecture of Devotion in South Asia. (3 h)

Explores architecture associated with the major religions of South Asia, including Buddhism, Hinduism, Islam, Sikhism, and Christianity. Building types include stupas, temples, mosques, shrines, and churches. (CD, D)

ART 206. Art and Empire: India and Europe, 1500-1900. (3 h)

Examines artistic exchanges between India and various European powers from c. 1500-1900, beginning with the arrival of the Portuguese in Goa and ending with the British imperial era. Readings include primary sources by European and Indian travelers. (CD, D)

ART 207. Building Empire: Early Modern Islamic Architecture. (3 h)

Examines Ottoman, Mughal, and Safavid architecture. Topics include imperial palaces, mosques, and mausoleums; the capital cities of Istanbul, Isfahan, and Delhi; royal court culture; and cultural exchanges with European powers. (CD, D)

ART 208. Ottoman Art and Architecture. (3 h)

Examines the visual culture of the Ottoman empire in Turkey, the Balkans, the Eastern Mediterranean, and North Africa. Explores imperial architecture; the history of Istanbul; arts of the royal court; cultural exchanges with other world powers; and Ottoman-inspired visual culture in the modern and contemporary periods. (CD, D)

ART 209. Special Topics in Art. (1-3 h)

Variable topics in art. Course can be repeated if topic differs. May be repeated for credit if topic varies.

ART 210. Topics in Studio Art. (1-4 h)

Used to designate studio art courses taken at other institutions. May be repeated.

ART 211. Intermediate Drawing. (4 h)

Practice and refinement of drawing skills. Emphasis on concept development. May be repeated for credit. P-ART 118 or prerequisite override required.

ART 212. Painting II. (4 h)

Continuation of ART 112 with concentrated emphasis on conceptual development and technical exploration. May be repeated for credit. P-ART 112 or prerequisite override required.

ART 213. Painting III. (4 h)

An individualized course of study with emphasis on refining the skills and concepts developed in Painting II. May be repeated for credit. P-ART 212 or prerequisite override required.

ART 214. Film and Video Art: Site Specific. (4 h)

Continues the historical, aesthetic, and technical exploration of contemporary film and video art production. Students will produce multi-channel video projects that interact with a physical space. May be repeated for credit. P-ART 114 or prerequisite override required. (EI)

ART 215. Public Art. (4 h)

Covers art that is sited in the public realm. Exercises with various sites, materials, and audiences, will culminate in a public project. May be repeated for credit. P-ART 115 or prerequisite override required.

ART 216. Sculpture Fabrication. (4 h)

Fabrication of small-scale sculpture using wood, fabric, and metal. Projects stress craftsmanship and imagination. May be repeated for credit. P-ART 115 or prerequisite override required.

ART 217. Intermediate Printmaking. (4 h)

Explorations of multiple-surface and mixed media printmaking methods involving relief, intaglio, and lithography. Color printing methods are explored in the atelier tradition. Strong emphasis on idea development and image generation. P - ART 117 or prerequisite override required.

ART 218. Life Drawing. (4 h)

Introduction to drawing the human figure. May be repeated once. P-ART 118 or prerequisite override required.

ART 219. Darkroom Photography. (4 h)

Further exploration of traditional black and white photography, with an emphasis on alternative processes, camera techniques, aesthetic and critical issues to increase the understanding of the contemporary photographic image. May be repeated for credit. P-ART 119 or 120 or prerequisite override required.

ART 221. Advanced Drawing. (4 h)

Development of a project or series of art works with attention to methodology and material selection. May be repeated for credit. P-ART 211 or prerequisite override required.

ART 222. Advanced Painting. (4 h)

A course of individual study with faculty guidance focused on developing a body of work for exhibition. Will cover various aspects of professional practice including artist statements and proposals, and portfolio development. May be repeated for credit. P-ART 212 or prerequisite override required.

ART 224. Film and Video Art: Cyberspace. (4 h)

Continues the historical, aesthetic, and technical exploration of contemporary film and video art production. Students will produce multichannel video projects that interact with cyberspace. May be repeated for credit. P-ART 114 or prerequisite override required. (EI)

ART 225. Bodies and Objects. (4 h)

This course will explore the social and psychological ramifications of making objects based on the body through casting and other techniques. P-ART 115 or prerequisite override required.

ART 226. Installation Art. (4 h)

Exercises to develop an understanding of material, process, and audience as they relate to contemporary art. The major projects for the course are an installation and a design project. May be repeated for credit. P-ART 115 or prerequisite override required.

ART 227. Advanced Printmaking. (4 h)

Advanced development of printmaking techniques with deeper focus on the unique quality of specific processes. Selected technical concentrations are invited. P - ART 217 or prerequisite override required.

ART 228. Film and Video Art: Theatre Works. (4 h)

Continues the historical, aesthetic, and technical exploration of contemporary film and video art production. Students will produce single-channel film and video projects for theatre viewing. May be repeated for credit. P-ART 114 or prerequisite override required.

ART 229. Digital Photography. (4 h)

Further exploration designing, printing, and critiquing digital photographs, includes lighting and digital camera techniques. May be repeated for credit. P-ART 119 or 120 or PO1 (Digital Camera Required)

ART 230. Spanish Art and Architecture. (3 h)

Study of the development and uniqueness of Spanish art and architecture within the framework of Mediterranean and Western art in general. Special focus on works viewed during group tours around Spain. Counts as an elective for the Spanish major. Offered in Salamanca.

ART 231. American Visual Arts. (3 h)

American art and culture from the Colonial period to 1900 in terms of changing aesthetic standards, social, and historical developments. Includes fine arts, folk arts, material culture, and mass media. (D)

ART 232. Art, Architecture and Gender. (3 h)

Introduction to a range of topics which intersect gender, art and architectural practice in a global context. May be repeated for credit. (D)

ART 233. Architecture of the Americas. (3 h)

An introduction to the architecture of the broader Americas. Subjects of study will draw from North, Central and South America and will focus on select periods from 1500 to the present. (CD, D)

ART 234. British Art: Nation, Empire, and Identity. (3 h)

Examines the central role of art and design in forming national identity in Britian, from Henry VIII to present. Topics include the monarchy and art patronage; the country house; exploration and empire building; political and industrial revolutions; debates about modernity. (D)

ART 235. Arts of London. (3 h)

A course focused on the collections, exhibits, and architecture of London. The focus of the course will vary depending upon the specialty of the instructor and specific exhibits on view. Offered in London. (D)

ART 236. Art of East Asia. (3 h)

An introduction to the visual arts of historical China, Korea, and Japan in the premodern period. Emphasis will be placed on cultural context and interactions among the three countries. Covers various political, religious, and social perspectives in the traditional cultures of China, Korea, and Japan, and encourages students to expand their intellectual experience as modern global citizens. (CD, D, SWC)

ART 237. Street Photography. (4 h)

Using digital cameras, the computer and ink jet printers, students examine the creative, social, and critical aspects of contemporary fine art photographic image making. Emphasis will be placed on the genre of Street Photography. P-ART 119 or 120 or prerequisite override required. (Digital camera required)

ART 238. Art and Culture of China. (3 h)

Explores the history of Chinese art through visual, historical, social, religious, and political perspectives from prehistoric times to the avantgarde. Students will have hands-on experience studying artworks and are encouraged to expand their intellectual experience as modern global citizens. (CD, D, SWC)

ART 239. Photography and the Artist's Book. (4 h)

Explores the making, editing, and, sequencing of photographic images to direct the audience through the intimate experience of viewing the artist's book in conjunction with the research and discussion of historical and contemporary bookmaking techniques. P-ART 119 or 120 or prerequisite override required.

ART 240. Ancient American Art and Architecture. (3 h)

Topics dealing with the material remains of the civilizations of North, Central, and South America prior to European contact. (CD, D)

ART 241. Ancient Art and Architecture. (3 h)

Surveys the major monuments of the ancient world, from prehistory through Late Antiquity, including Mesopotamian, Egyptian, Greek, and Roman works of art and architecture. (D)

ART 242. Masters and Masterpieces of Spanish Art. (3 h)

The history of Spanish art and architecture from the 16th century to the present. Special attention to masterpieces made for the Church and court. Counts as an elective for the Spanish major. Offered in Salamanca.

ART 243. The Man and the Legend: Images of Alexander the Great in Ancient and Medieval Art. (3 h)

Explores the legacy and varied representations of Alexander the Great in Hellenistic, Roman, and medieval art. (D)

ART 244. Greek Art and Architecture. (3 h)

Explores the art and architecture of ancient Greece, from the prehistoric Aegean through the Hellenistic period. (D)

ART 245. Art and Architecture of the Roman World. (3 h)

Examines the art and architecture of the ancient Roman world, including Europe, North Africa, and the Near East, from pre-Roman Italy through the period of Late Antiquity and the rise of Christianity. (D)

ART 246. Byzantine Art and Architecture. (3 h)

Explores the art and architecture of the Mediterranean world from the foundation of Constantinople as the New Rome in the 4th century until the fall of the Byzantine Empire to the Ottoman Turks in 1453. (D)

ART 248. Film and Video Art: Ecological Works. (4 h)

Continues the historical, aesthetic, and technical exploration of contemporary video art and filmmaking in a fine art context. Students will create projects that engage with a local ecological issue. P- ART 114 or prerequisite override required. (EI)

ART 249. The Arts of Medieval Spain. (3 h)

Examines the visual culture of medieval Spain from the 'barbarian' invasions of Late Antiquity through the Islamic period and the Christian Reconquista. Addresses works from architecture to the minor arts, with particular attention to the interactions among their Christian, Muslim, and Jewish makers. (CD, D)

ART 250. Artistic Exchanges in the Mediterranean, 500-1400. (3 h)

Survey of the art and architecture of the medieval Mediterranean (c. 500-1400 CE) in Iberia, Italy, Byzantium, and Islamic dynasties based in the Near East and North Africa. Focuses on the visual interactions and exchanges among different religious and political communities. (CD, D)

ART 251. Print Culture in East Asia. (3 h)

Technical and artistic development of prints, and the information revolution they brought about, including Buddhist sutras, book illustrations, and Japanese ukiyo-e. (CD, D)

ART 252. Romanesque Art and Archiecture. (3 h)

Explores art and architecture from the Carolingian Renaissance through the 12th century. (D)

ART 253. The Gothic Cathedral. (3 h)

The character and evolution of Gothic cathedrals and the sculpture, stained glass, metalworks, and paintings designed for them. (D)

ART 254. Luxury Arts in the Middle Ages. (3 h)

Medieval illuminated manuscripts and precious objects made of gold, silver, ivory, enamel, and other luxury materials are the subjects of this course. (D)

ART 255. History of Global Furniture. (3 h)

Examines furniture in selected world cultures with discussions of design, construction, distribution, patronage, and historical impacts within broader cultural and political contexts. (CD, D)

ART 256. First Nations Art and Architecture of the Americas. (3 h)

Examines First Nations art and architecture of the Americas, from prehistory to 1492, including South, Central, and North America. (CD, D)

ART 257. Latin American Art and Architecture. (3 h)

Examines the roles played by art and architecture at the conjunctions of power, privilege, race, resistance, and revolution from pre-contact to the present across Latin America. (CD, D, POR, SWC)

ART 258. The Printed Image in Early Modern Europe. (3 h)

Technical and artistic development of prints, and the information revolution they brought about. Prints by Durer, Rembrandt, and others. Students will curate an exhibit from the WFU Pring Collection (D)

ART 259. The History of Photography. (3 h)

A historical survey of photography from its moment of invention in the 1830s to the present. Students will consider technological shifts including digital and social media--and the ways photography crosses cultural borders, whether scientific, legal, documentary, or artistic. (D, POR)

ART 260. Classics of World Cinema. (3 h)

Selected masterpieces of world film 1930-1970. Emphasizes developing skills for viewing, discussing, and writing about motion pictures as visual and dramatic art. Students must register for both 260 and 260L. (D)

ART 260L. Classics of World Cinema Lab. (0 h)

Group film screening.

ART 261. Topics in Film History. (3 h)

Variable topics in film history, including genres, major directors, regional or national cinemas, and historical periods. Course may be repeated if topic is different. (D)

ART 264. Film Stills: Photographs Inspired by Films. (4 h)

After viewing and discussing a film, students will 'respond' visually by creating digital photographs inspired by the film. We will critique, view another film, and create another group of photographs. P- ART 119 or 120 or prerequisite override required. (Digital camera required)

ART 265. Art and Life in Renaissance Europe. (3 h)

Cross-cultural developments in the visual arts in Italy, Flanders, and other European centers in the 15th and 16th century. Topics include the status of artists; the use of art in the home, the church, and political arena; the economics of art; and art used to disseminate discoveries about science and world explorations. (D)

ART 266. Art in the Age of Giotto, Dante, and the Plague. (3 h)

Developments in Italian painting, sculpture, and architecture in the 14th century with special attention to the new naturalism of Giotto and the effects of the Great Plague of 1348 on the arts. (D)

ART 267. Early Italian Renaissance Art. (3 h)

The development of art and architecture in Italy in the 15th century. Special attention is given to the works of Donatello, Botticelli, and Leonardo da Vinci. (D)

ART 268. 16th Century Art in Italy: Magnificence and Reform. (3 h)

The development of art and architecture in Rome, Florence, Venice and other cities. Artists studied include Michelangelo, Raphael, and Titian. (D)

ART 269. Venetian Renaissance Art. (3 h)

A survey of the art of the Venetian Renaissance, with slide lectures and museum visits. Offered in Venice. (D)

ART 270. Northern Renaissance Art. (3 h)

A survey of painting, sculpture, and printmaking in Northern Europe from the mid-14th century through the 16th century. (D)

ART 272. 17th-Century European Art: Politics, Power and Patronage. (3 h)

Examines art and architecture in Baroque Europe in its religious and social context. Artists studied include Caravaggio, Rubens, and Rembrandt. (D)

ART 273. 18th-Century European Art: the Birth of the Modern World. (3 h)

Examines cultural production in Europe, c.1680-1800 with particular attention to fine art, design, and the decorative interior within a cultural and historical framework. (D)

ART 274. 17th-Century Dutch Painting. (3 h)

Survey of art, artists and cultural issues of the Dutch Golden Age. Artists include Rembrandt, Hals, Steen and Vermeer. (D)

ART 276. Austrian Art and Architecture. (3 h)

A study of the development of Austrian art and architecture and its relationship to European periods and styles. Includes visits to sites and museums. Offered in Vienna.

ART 277. Global Exchange in Early Modern Art and Architecture. (3 h)

Explores topics related to cultural production generated by global trade and exchange, c. 1500-1800. Course may be repeated if topic is different. (CD, D)

ART 281. 19th-Century European Art: From Enlightenment to Abstraction. (3 h)

Considers artistic production (including architecture and design) of Europe from the French Revolution to the discussion of abstraction in the early 20th century. Examines the notion of modernity as a cultural ideal and the development of avant-gardes in the interplay between art, society, politics and economics. (D)

ART 282. Modern Art in Europe and the Americas. (3 h)

A survey of European, American, and Latin American art from the years 1890 to 1945 that focuses on how art intertwines with the expansion of capitalism, two world wars, and colonialism. (D)

ART 284. Post War/Cold War: Global Art 1945-1990. (3 h)

A global history of art during the Cold War and its immediate aftermath, 1945-1990. Discussion will focus on the ways that art both underpinned and resisted the Cold War's rigid political positions. (CD, D)

ART 286. Topics in Art and Architectural History. (3 h)

Variable topics in art and architectural history, such as historical periods, geographic regions, or specific media. Course can be repeated if topic differs. (D)

ART 287H. Honors in Art History. (3 h)

P-Prerequisite override required.

ART 287S. Honors in Studio Art. (4 h)

P-Prerequisite override required.

ART 288. Modern and Contemporary Architecture. (3 h)

Explores modern architecture in a global context from 1880 to the present. (CD, D)

ART 290. Printmaking Workshop. (4 h)

A workshop course exploring relief, intaglio, lithography, and monotype techniques. Open to students at any skill level. Offered in the summer. May be repeated for credit.

ART 291H. Individual Study. (1.5-3 h)

Independent Study in Art History with faculty guidance. May be repeated for credit. P - Prerequisite override required.

ART 291S. Individual Study. (1-4 h)

Independent Study in Studio Art with faculty guidance. May be repeated for credit. P - Prerequisite override required.

ART 293. Practicum. (3-4 h)

Internships in local cultural organizations, to be arranged and approved in advance by the art department. Pass/Fail. P-Prerequisite override required. Only offered for 3 or 4 hours.

ART 294. Black Art in the US and Great Britain since 1945. (3 h)

Charts the development of Black Art in the United States and Great Britain from 1945 to the present through Paul Gilroy's notion of the "Black Atlantic" — the ways that a distinct aesthetic emerged from a fusion of West African, American, and British traditions. Also listed as AAS 294. (D, POR)

ART 295. Studio Seminar. (1-4 h)

Offered by members of the faculty or visiting faculty on topics of their choice and related studio activities. May be repeated for credit. P-Prerequisite override required.

ART 296. Histories of the Art Museum. (3 h)

Examines the art museum from its roots in royal collections to current controversies in the field. Students will explore the history of specific art institutions globally and locally and consider the role of the art museum in society. (D)

ART 297. Management in the Visual Arts. (3 h)

Provides art students with the skills, experiences, and frameworks for understanding the role that the visual arts play within the national and international economy. Also listed as BEM 382. P-Junior or senior standing and prerequisite override required.

ART 298. Contemporary Art and Criticism. (1.5-3 h)

This discussion-based class examines key works of recent art in a sustained and critical manner. The course is associated with the Reece Collection Acquisition trip.

ART 331. American Foundations. (3 h)

An interdisciplinary study of American art offered through the Honors program. Also listed as HON 393, 394.

ART 351. Topics in Gender and Art. (3 h)

Seminar that addresses a range of topics which intersect gender and artistic practice in various cultures and historical periods. Attention will be paid to the role of art in formulating, subverting, or resisiting gender norms

ART 386. Advanced Topics in Art and Architectural History. (3 h)

Variable topics in art and architectural history focusing on specialized themes, periods, regions, or media. Course may be repeated if topic differs.

ART 394. Issues in Art History. (4 h)

A discussion-based course focusing on critical theory and methods employed by art historians working today as well as by some of the founding figures of the discipline. Intended for art history majors; non-majors P-Prerequisite override required.

ART 396. Art History Seminar. (4 h)

Focused readings, discussion, and research on a topic selected by members of the faculty. May be repeated. P-One course in art history or prerequisite override required.

ART 397. Advanced Topics In Studio Art. (1-4 h)

Focus on selected studio projects, critical readings, and discussions on topics selected by members of department faculty. May be repeated for credit if topic varies. P-Prerequisite override required.